Jutge.org

The Virtual Learning Environment for Computer Programming

Mod-7 up-down counter

X47159_en

Design a mod-7 up-down counter. The counter must *count-up* when the input signal *up* is 1. Otherwise, the counter must *count-down*. After reset, the counter must be initialized at zero.

The top module must be called *updown_mod7*.

```
module updown_mod7(up, count, clk, rst );
input up, clk, rst;
output [2:0] count;
```

Input

- *up* is the input signal that indicates when the counter must count-up (1) or count-down (0).
- *clk* is the clock signal.
- *rst* is the synchronous reset signal.

Output

• *count* is the 3-bit output.

Problem information

Author: Jordi Cortadella

Generation: 2013-07-17 16:32:26

© *Jutge.org*, 2006–2013. http://www.jutge.org